4-H CONSUMER ECONOMICS PROJECT





In this project, youth learn about consumer economics by partnering with adults to discover how to properly use money to get the things they want. Youth can participate in a variety of 4-H consumer economics projects including money management, purchasing, media awareness, budgeting and more.

- Identify needs and wants, and how youth spend money on each.
- Make informed consumer decisions to reach goals and solve problems.
- Learn how media and marketing impact youth decision making.
- Know your rights as a consumer.

Starting Out Beginner

- Set a budget, make a list and go shopping.
- Compare and contrast "needs" and "wants."
- Compare the cost of generic and name-brand products.
- Develop a savings plan to buy an expensive item.
- Compare the price of similar pieces of clothing (jeans for example) at a variety of
- Use a paper ad to determine the value of products based on size and price.

Learning More Intermediate

- Set goals to spend money
- Compare TV, radio and print ads.
- Create a budget that features a plan for saving, spending and giving.
- Compare return policies of different vendors—stores and online.
- Prepare a product complaint letter.
- Tour a community bank.
- Graph U.S. inflation over
- Develop a resume for a job

Exploring Depth Advanced

- Identify the true cost of different kinds of credit.
- Develop a plan for the future including college, a car and independent living.
- Learn about consumer rights and how to use them effectively.
- Compare warranties for similar products at different stores.
- Explore how advertised products reach target audiences.
- Discuss with your family the value of saving and spending wisely.

4-H THRIVE

Help youth:

Light Their Spark

A spark is something youth are passionate about; it really fires them up and gives them joy and energy. Help youth find what it is about consumer economics that excites them.

Flex Their Brain

The brain grows stronger when we try new things and master new skills. Encourage youth effort and persistence to help them reach higher levels of success.

Reach Their Goals

Help youth use the GPS system to achieve their goals.

- Goal Selection: Choose one meaningful, realistic and demanding goal.
- Pursue Strategies: Create a stepby-step plan to make daily choices that support your goal.
- **S**hift Gears: Change strategies if you're having difficulties reaching your goal. Seek help from others. What are you going to do when things get in your way?

Reflect

Ask project members how they can use their passion for consumer economics to be more confident, competent and caring. Discuss ways they can use their skills to make a contribution in the community and improve their character or establish connections.

The activities above are ideas to inspire further project development. This is not a complete list.

Light Your Spark

Flex Your Brain

Reach Your Goals

Light Your Spark

Flex Your Brain

Reach Your Goals

Expand Your Experiences!

Healthy Living

- Use a weekly grocery add to plan at least one healthy meal only using items on sale. Make a shopping list, buy the ingredients and prepare the meal.
- Act out two opposing positions people might take on a consumer issue, such as loaning money to a friend or asking a parent to buy a new cell phone. Use conflict resolution skills.

Science, Engineering, and Technology

- Use an online or mobile tracking system, such as www.mint.com, to track your spending for a month and see where your money goes.
- Identify the consequences of identity theft and fraud, and learn how to protect yourself.
- Use a teen job search website to review job opportunities and get tips on writing a resume.

Citizenship

- Plan a fundraiser for a cause you believe in.
- Go to a senior center and teach adults about safe online shopping.
- Organize a prom dress re-sale or exchange program in your community or school; or organize a food or clothing pantry to benefit local residents.

Leadership

- Help your family identify the difference between needs and wants.
- Volunteer to manage club resources by running for 4-H club treasurer.
- Start a Save for America program at your school. Visit www.saveforamerica.org for more information.

Connections & Events

Presentation Days – Share what you've learned with others through a consumer economics-related presentation.

Field Days – During these events, 4-H members may participate in a variety of contests related to their project area.

Contact your county 4-H office to determine additional opportunities available, such as a countywide or sectional family and consumer science field day.

Curriculum

- Money Talks moneytalks4teens.ucdavis.edu
- Consumer Savvy new.4hcurriculum.org/projects/ consumer
- EntrepreneurShip Investigation (ESI) esi.unl.edu
- Making Cents of It -<u>4h.unl.edu/makingcentsofit</u>
- Shopping Savvy estore.osu-extension.org
- Shopping in Style -<u>4h.unl.edu</u>
- Financial Champions www.4-hmall.org

4-H Record Book

4-H Record Books give members an opportunity to record events and reflect on their experiences. For each project, members document their personal experiences, learning and development.

4-H Record Books also teach members record management skills and encourage them to set goals and develop a plan to meet those goals.

To access the 4-H Record Book online, visit www.ca4h.org/4hbook.

Resources

- Federal Trade Commission www.ftc.gov
- Tracking Your Spending <u>www.extension.iastate.edu/</u> <u>Publications/PM1918.pdf</u>
- PBS: Don't Buy It <u>pbskids.org/dontbuyit/</u>
- Better Business Bureau www.bbb.org
- Mint www.mint.com
- California Council on Economic Education
 - www.ccee.org
- Save for America <u>www.saveforamerica.org</u>
- The United States Mint www.usmint.gov/kids
- California Credit Union League <u>www.ccul.org</u>
- Federal Reserve Education www.federalreserveeducation.org
- Life Smarts www.lifesmarts.org
- Practical Money Skills <u>www.practicalmoneyskills.com</u>
- The Allowance Game <u>www.extension.iastate.edu/</u> <u>Publications/PM1776.pdf</u>
- Young Money <u>www.youngmoney.com</u>

The UC 4-H Youth Development Program does not endorse, warrant, or otherwise take responsibility for the contents of unofficial sites.



■ University of California Agriculture and Natural Resources



Flex Your Brain

Reach Your Goals

Light Your Spark

Flex Your Brain

Reach Your Goals